



MNCCC Two Rivers Bylaws

Except as varied hereunder, the MCC Laws of Cricket 2017 Code – 3rd edition 2022 shall apply.

Preamble – Spirit of Cricket

Cricket owes much of its appeal and enjoyment to the fact that it should be played not only according to the Laws, but also within the Spirit of Cricket. The major responsibility for ensuring fair play rests with the captains, but extends to all players, match officials and, especially in junior cricket, teachers, coaches and parents.

Respect is central to the Spirit of Cricket.

- Respect your captain, team-mates, opponents and the authority of the umpires.
- Play hard and play fair.
- Accept the umpire's decision.
- Create a positive atmosphere by your own conduct and encourage others to do likewise.
- Show self-discipline, even when things go against you.
- Congratulate the opposition on their successes and enjoy those of your own team.
- Thank the officials and your opposition at the end of the match, whatever the result.

Cricket is an exciting game that encourages leadership, friendship and teamwork, which brings together people from different nationalities, cultures and religions, especially when played within the Spirit of Cricket.

Version Control

Version	Date	Amendment
1.0	1 September 2025	Amendments highlighted per Subcommittee meetings for club review
1.1	25 September 2025	Subcommittee recommendations endorsed by MNCCC and included in document.

PLAYING CONDITIONS and ADMINISTRATIVE RULES

- 1 **Name**
The competition shall be known as the Two Rivers First Grade Competition.

- 2 **Scope**
The Playing Conditions and Bylaws shall apply to fixtures controlled by the Mid North Coast Cricket Council (MNCCC).

- 3 **Laws to Apply**
 - 3.1 Unless already provided for specifically within this document, all MCC Laws of Cricket 2017 Code (3rd Edition 2022) shall apply within the Association's competition.
 - 3.2 All experimental laws adopted by Cricket NSW and NSWCCA will be applied within this Association.

- 4 **Duration**
 - 4.1 The Two Rivers subcommittee shall table any recommendations for changes to rules and/or PCs to a General Meeting of the MNCCC prior to the season commencing
 - 4.2 Once endorsed, the Playing Conditions set down by the Two River Sub-Committee shall be binding for a period of one (1) year.
 - 4.3 Once endorsed, the Bylaws set down by the Two River Sub-Committee shall be binding for a period of one (1) year.

- 5 **Interim Changes**
 - 5.1 Interim changes to the Playing Conditions and Administrative Rules will only be considered should exceptional circumstances prevail.
 - 5.2 Any requests for interim changes to the Playing Conditions or the Administrative Rules must be fully detailed in writing to the Chair of the Two Rivers Sub-Committee.

- 6 **Special General Meeting**
Interim changes to the Playing Conditions or Administrative Rules can only be approved at a Special General Meeting so convened for that express purpose.

- 7 **Executive Powers**
The decision as to the approval or veto of convening a Special General Meeting to discuss the proposal is vested absolutely in the Two Rivers Sub-Committee.

- 8 **Advisement**
In determining whether a proposed rule change is worthy of convening an extraordinary meeting, the Two Rivers Sub-Committee may seek advice from the MNC Umpires Association.

- 9 **Effective**
These Playing Conditions and Bylaws shall come into force immediately and shall be effective upon all Two Rivers competition matches henceforth.

THE COMPETITION and MATCH ADMINISTRATION

10 Fixtures

- 10.1 A draw shall be made prior to the start of the competition by the Two Rivers Sub-Committee.
- 10.2 The Two Rivers Sub-Committee shall compile the draw based on the agreed format by the Sub-Committee having complete autonomy with regards to ground and match allocations.
- 10.3 The Two Rivers Sub-Committee shall endeavour to ensure that an equal number of games are played by each team.
- 10.4 Should two teams decide to play a day/night match, two weeks notice must be given to the Competition Administrator so draw can be amended and Umpires informed,

11 Transfer of Matches

Prior to the start of play, a match may be transferred to another ground, due to the ground being unfit for play. This ground shall have a suitably prepared turf pitch.

12 Notification of Variations to Fixtures

- 12.1 Should the Two Rivers Sub-Committee deem it necessary to alter any fixtures during the season, the Secretaries and/or Captains of any Clubs affected shall be advised by the Chair of the Two Rivers Sub-Committee or his representative.
- 12.2 The Umpire Appointments Officer responsible for the appointments to any such match and/or the appointed Umpires shall also be notified.
- 12.3 For this purpose, advice by telephone shall be considered sufficient, however all complex alterations will be advised in writing and/or email.

13 Turf Pitches

- 13.1 Covers shall be made available at all grounds.
- 13.2 Should covers be mismanaged, left unpacked, disrespected, damaged or equipment not secured at the end of a game, Clubs managing the grounds may make them unavailable for future use. This is at the sole discretion of the Club managing the ground.
- 13.3 Should any Club's covers be damaged, in any way, those responsible shall be invoiced accordingly for the repair cost or replacement, whichever is warranted.

14 Team Nominations

- 14.1 Teams shall be nominated onto PlayHQ no later than 12 hours prior to the scheduled commencement of the match so matches can be downloaded. Additional players may be included if needed.
- 14.2 Clubs will not be penalized for the initial breach of 14.1. However, for each subsequent breach, there will be the deduction of 4 competition points, unless extenuating circumstances, accepted by the Two Rivers Sub-Committee, exist.

15 Entering Results Online

- 15.1 If the match is not live scored, the home team shall be responsible for entering all match details online within 48 hours of completion of the game
- 15.2 Clubs will not be penalized for the initial breach of 15.1. However, for each subsequent breach, there will be the deduction of 4 competition points, unless extenuating circumstances, accepted by the Two Rivers Sub-Committee, exist.

- 15.3 Home teams are responsible to ensure the game is live scored and the away team is responsible for a physical scorebook at all games. Home teams will receive 2 bonus points if they live score 50% or more home games and 4 points if they live score 100% of home games. If the device fails during the game, that will be counted as live scoring.

16 **Competition Points**

- 16.1 Points shall be awarded for results gained, as follows:

Win	7 pts
Tie	5 pts
Draw or no result	4 pts
Bye	4 pts
Loss	1 pt
Forfeit with notice	0 pts (Notification prior to Saturday)
Forfeit without notice	-7 pts (Notification Saturday)

17 **Forfeits**

- 17.1 Clubs forfeiting should immediately notify the Chair of the Two Rivers Sub-Committee, the opposition Club and either the Umpire Appointments Officer responsible for the appointments or, if possible, the appointed Umpires.
- 17.2 A forfeit made prior to Saturday shall see no points allocated to the forfeiting Club. The team receiving the forfeit shall receive 7 points.
- 17.3 A forfeit made on the Saturday shall incur a loss of 7 points. The team receiving the forfeit shall receive 7 points.
- 17.4 In the event of all matches being called off in a Grade, no team shall receive nor lose points for a forfeit.

18 **Liability for Forfeit Costs**

Any expenses (Umpires' fees, turf fees, etc) incurred by an opponent, where due notice as per Rule 16 has not been given, shall be invoiced to the forfeiting Club.

19 **Home Team**

- 19.1 The team named first in the draw will be designated the home team for the match.
- 19.2 The home team shall attend to ground preparations, including the provision of boundary markers and a scoreboard.
- 19.3 The home team shall be responsible for ensuring that the ground is left in a tidy state. This does not remove the social responsibility from the other team for removing their own rubbish.
- 19.4 The home team will notify the away Captain and the Match Day Manager no later than three hours prior to the scheduled commencement of play that a ground is deemed not fit or unsafe for play. If there is no response to text or WhatsApp messaging within 5 minutes, the home Captain is to call the away Captain and Match day Manager directly to inform them. The home Captain may take photos of the ground to verify their decision. The Match Day Manager will contact the scheduled umpire (or designated contact) by phone to inform them of the ground closure and/or movement to another ground.

20 **Contrived Result**

- 20.1 The Two Rivers Sub-Committee reserves the right to examine the circumstances surrounding the result of any match.
- 20.2 If it considers that the method of obtaining the result was unfair to any other team in the competition, it may take action.
- 20.3 Action may include the deduction of competition points, irrespective of the result of the match.

21 **Disputed Result**

If the Captains are unable to reach a mutual decision as to the result of a match, the game is to be played "under protest". Written submissions are to be provided, together with the score sheets for determination by the Two Rivers Sub-Committee.

PLAYERS

22 **Age Requirement**

- 22.1 To be eligible to participate in any Two Rivers match, players must have turned 13 years of age. This may occur during the season.
- 22.2 Any Club playing an underage player shall lose all matches (and all points therein won) in which such player(s) have taken part and the opposing team(s) shall be awarded a win.

23 **Single Club Registration**

- 23.1 Any player may be registered to play with only one Two Rivers Club at any one time.
- 23.2 A player may transfer between Clubs during the season provided that he/she has played not more than three (3) matches with that Club during that season.
- 23.3 If a player has played more than three (3) games for the Club, application to transfer must be made to and approved by the Two River Sub-Committee prior to such transfer being made.

24 **Unregistered Players**

Any Club playing a player for whom a clearance has not been granted, shall lose all matches (and all points therein won) in which such player(s) have taken part and the opposing team(s) shall be awarded a win.

25 **Dress**

- 25.1 No player will be allowed to participate in a Two Rivers match if he/she is not fully and correctly attired. This includes, as a minimum:
 - i) a predominantly white or cream shirt and trousers/skirt,
 - ii) predominantly white footwear,
 - iii) if worn, a suitable cricket cap or white cricket hat,
 - iv) rubber or metal spiked cricket shoes/boots when batting or bowling
 - v) approved coloured clothing endorsed by MNCCC
- 25.2 Non cricket caps, board shorts or football shorts shall not be worn.
- 25.3 Players not dressed as outlined above will need opposing Captain's approval to participate.

26 Awards

- 26.1 At the conclusion of all matches, Umpires and Captains shall meet to discuss the best player performances, voting 3, 2, 1, which the Umpires shall enter onto Officials HQ.
- 26.2 Players shall be registered with a Two Rivers Club and have played a minimum of 5 matches in the Two Rivers competition for that Club to be eligible for any Two Rivers awards.
- 26.3 Any player found guilty of an offence as a result of a Captain's or Umpire's report shall be automatically ineligible to win any Two Rivers Player of the Year Award during that season.
- 26.4 Awards for end of season will include
 - Merit team
 - Batting average and aggregate
 - Bowling average and aggregate
 - Fielding Award
 - Champion Player
 - Player of the Year (voted by Umpires)

27 Player Conduct

The Two Rivers competition will adopt the Cricket NSW Code of Conduct.

FINALS

28 Determining Placings for Finals.

- 28.1 At the conclusion of the competition rounds, the order of Finalists will be determined by the teams that have accumulated the highest competition points.
- 28.2 The team with the highest points shall be declared Minor Premiers.
- 28.3 If teams are equal on competition points, the team with the higher net run rate will be the higher placed team.
- 28.4 Net run rate is to be determined by the equation on Play HQ

29 Finals Structure

- 29.1 The structure for the Final series will be determined by the Two Rivers Sub-Committee prior to the start of each season.
- 29.2 The top four teams will contest the Finals.
- 29.3 Teams 1 and 2 will play off, with the winner to progress to the Grand Final. The loser will contest the Preliminary Final. Teams 3 and 4 will play off with the winner to progress to the Preliminary Final. The loser will be eliminated. The winner of the Preliminary Final will progress to the Grand Final.
- 29.4 For the purposes of determining which team is the home team for all Finals series matches, the higher ranked team shall be considered the home team.
- 29.5 The allocation of grounds for all Finals is determined by the home team.
- 29.6 In the event of wet weather making a scheduled ground unfit for play, prior to the commencement of the match, the Two Rivers Sub-Committee Chair shall transfer the match to a suitable ground, if available.
- 29.7 An officially appointed Umpire may deputise for the Two Rivers Sub-Committee Chair in such instances.
- 29.8 In the event that the Grand Final is abandoned, without a ball being bowled, the match may be rescheduled for the following weekend, providing that provision for such rescheduling has been made.

- 29.9 If no result can be achieved in a Semi-Final or Preliminary Final, the team finishing higher at the completion of the competition rounds shall be declared the winner, therefore advancing to the next stage of the Finals series.
- 29.10 If no result can be achieved in a Grand Final, the first team into the Grand Final shall be declared Premiers.

30 Player Qualification for Finals

- 30.1 A player must participate in either a minimum of five (5) competition playing days OR 30% of possible playing days within the Two Rivers competition to qualify for the Finals.
- 30.2 On appeal, the Two Rivers Sub-Committee may consent Finals eligibility if 30.1 has not been fulfilled. The appeal needs to provide clear reasons for eligibility.
- 30.3 A forfeit shall constitute a playing day, subject to the team receiving the forfeit being selected and entered onto PlayHQ prior to the Saturday before the scheduled match. Those players selected and entered onto PlayHQ shall not participate in any other team that Saturday.
- 30.4 A bye does not constitute a playing day nor does taking the field as a substitute fielder.

DISPUTES, COMPLAINTS AND PROTESTS

31 Process

- 31.1 Clubs shall refer disputes, complaints and protests through their Secretary to the Two Rivers Sub-Committee within 72 hours of the alleged incident occurring.
- 31.2 Such shall state, in writing, particulars of the matter in dispute and shall name the Club(s) and player(s) involved.
- 31.3 With the exception of games to be specifically played "under protest" as defined within these rules; all disputes, complaints and protests must be accompanied by a \$50 lodgement fee which will be returned if the case is proven, however same will be forfeited if the case is lost.
- 31.4 Disputes, complaints or protests from individuals, not submitted through their Club Secretary and/or not accompanied by the lodgement fee will not be entertained.
- 31.5 The Two Rivers Sub-Committee will be the sole arbiter.

CLUB FINANCES

32 Unfinancial Clubs

- 32.1 Any Club deemed to be unfinancial by their Association or CNSW shall be ineligible to participate in the Two Rivers competition, including Finals, unless an exemption has been granted by the relevant Association's Executive and agreed to by the Two Rivers Sub-Committee.
- 32.2 The provisions of 32.1 shall apply to, but not be limited to, moneys owed to CNSW, HRDCA or the MVCA for umpiring fees, turf fees or any money owed to other Clubs.